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# IOT BASED SMART GRID COMMUNICATION WITH TRANSMISSION LINE FAULT IDENTIFICATION

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# ABSTRACT:

The electrical grid connects all producing stations to provide customers with uninterruptible electricity. Smart sensors and communication are being combined with the existing grid to mimic the behavior of a smart system as technology advances. This smart grid provides two-way communication between customers and producers. It is a smart network that connects energy generation, transmission, substations, and distribution, among other things. This smart grid provides clean, dependable power at a high transmission efficiency rate. This research proposes a highly efficient smart management system for a smart grid with comprehensive protection. This management system examines and monitors the parameters on a regular basis. This futuristic technology also creates a smart transformer with alternating current and direct current compatibility for self-protection and healing.

# **I.INTRODUCTION**

Nowadays, the electric power infrastructure is particularly sensitive to a wide range of natural and malevolent physical occurrences, which can have a negative impact on the grid's overall performance and stability. Furthermore, there is an approaching need to replace the ageing transmission line infrastructure with a high-performance data communication network capable of supporting future operational requirements such as real-time monitoring and control required for smart grid integration. Several electric power transmission companies have depended heavily on circuit indicators to detect broken transmission line sections. Unfortunately, pinpointing the specific position of these defects remains difficult. Although fault indicator technology has made it possible to find permanent problems, the technical staff and patrol teams must still physically patrol and examine the devices for extended periods of time to detect problematic parts of their transmission lines. Wireless sensor-based transmission line monitoring addresses several of these concerns, including real-time structural awareness, faster fault localization, accurate fault diagnosis by identifying and distinguishing electrical faults from mechanical faults, cost reduction due to condition-based maintenance rather than periodic maintenance, and so on. Some applications have rigorous requirements, such as the rapid transmission of massive amounts of extremely trustworthy data. The success of these applications is dependent on the development of a low-cost, dependable network architecture with a rapid reaction time. The network must be capable of transporting sensitive data such as transmission line status and control information to and from the transmission grid. This study proposes a costeffective methodology for designing a real-time data transmission network. Sensors are installed in various components of the power network to monitor the state of the power system in real time. These sensors can take fine-grained measurements of a range of physical or electrical properties and create a large amount of data. Providing this information to the control centre in a cost-effective and timely way is a significant difficulty that must be overcome to construct an intelligent smart grid. Because



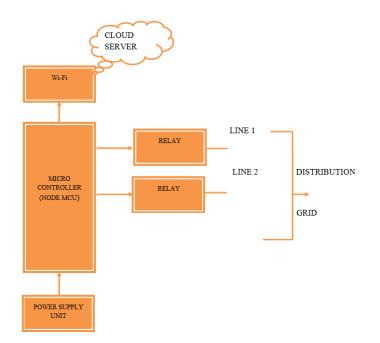
to the massive scale, extensive terrain, unusual topology, and essential time requirements, network architecture is a vital part of sensor-based transmission line monitoring. Mechanical issues, cost savings via condition-based maintenance rather than routine maintenance, and so on.

#### **II.EXISTING AND PROPOSED SYSTEM**

The tracer technique is a comprehensive approach for locating a faulty segment by travelling through the wire circuits. A faulty segment can be identified via aural or electromagnetic signals, necessitating the dispatch of staff members to the outage location. Several strategies have been widely employed in industry, including the tracing approach by acoustic, electromagnetic, or current. The terminal approach is a methodology for determining the location of a failure in a distribution cable network from one or both ends without thorough tracing. One of the most used terminal methods is the bridge technique, which connects with a resistor to locate a defect. It is a technique for detecting cable faults from one or both ends without tracing.

The proposed project effort focuses on monitoring high transmission line towers. We examine several types of defects for monitoring purposes. The Node MCU may broadcast data to a web page through the Wi-Fi module and set a limit for each failure. If any of the parameters exceeds its limits, the system sends a warning message to the authority's cell phone. The overhead transmission line monitoring system is analyzed by comparing the estimated values with the actual observed data using a theoretical equation. Furthermore, the suggested system might collaborate with IoT systems to increase its feasibility and practicability. The data from the numerous sensors is relayed through Wi-Fi and saved in a database. This fault information might be sent to power companies to improve transmission line safety or used as a reference in a power dispatch center. Every hour on the hour, all data from the overhead transmission line is captured. When a defect arises in a transmission line, it requires time and money to repair it. There is also the chance of living being life. The application of IoT in transmission lines will assist to enhance transmission line monitoring and maintenance. It will also increase efficiency, cut labour costs, and save time in transmission line maintenance.

#### **III. BLOCK DIAGRAM**



# Fig 1: Block Diagram IV. HARDWARE REQUIREMENTS



- 3MICRO-CONTROLLER (NODE MCU)
- RELAY
- 2 CURRENT SENSOR
- 2AC DIMMER
- LOAD
- POWER SUPPLY UNIT
- CONNECTING WIRES
- SOLDERING KIT

## NODE MCU ESP8266

ESP8266 is a single 2.4 GHz Wi-Fi-and-Bluetooth combo chip designed with the TSMC ultra-low-power 40 nm technology. It is designed to achieve the best power and RF performance, showing robustness, versatility and reliability in a wide variety of applications and power scenarios.

The ESP8266 series of chips includes ESP8266-D0WD-V3, ESP8266-D0WDQ6-V3, ESP8266-D0WD, ESP8266-D0WDQ6, ESP8266-D2WD, ESP8266-S0WD, and ESP8266-U4WDH, among which, ESP8266-D0WD-V3, ESP8266-D0WDQ6-V3, and ESP8266-U4WDH are based on ECO V3 wafer.



#### Fig 2 NODE MCU ESP8266

#### **Featured Solutions:**

#### Ultralow Power Solution

ESP8266 is designed for mobile, wearable electronics, and Internet-of-Things (IoT) applications. It features all the state-of-the-art characteristics of low-power chips, including fine-grained clock gating, multiple power modes, and dynamic power scaling. For instance, in a low-power IoT sensor hub application scenario, ESP8266 is woken up periodically and only when a specified condition is detected. Low-duty cycle is used to minimize the amount of energy that the chip expends. The output of the power amplifier is also adjustable, thus contributing to an optimal trade-off between communication range, data rate and power consumption.

#### Complete Integration Solution

ESP8266 is a highly integrated solution for Wi-Fi-and-Bluetooth IoT applications, with around 20 external components. ESP8266 integrates an antenna switch, RF balun, power amplifier, low-noise receive amplifier, filters, and power management modules. As such, the entire solution occupies minimal Printed Circuit Board (PCB) area. ESP8266 uses CMOS for single-chip fully-integrated radio and baseband, while also integrating advanced calibration circuitries that allow the solution to remove external circuit imperfections or adjust to changes in external conditions. As such, the mass production of ESP8266 solutions does not require expensive and specialized Wi-Fi testing equipment. **Wi-Fi Key Features** 



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- ✓ 802.11 b/g/n
- ✓ 802.11 n (2.4 GHz), up to 150 Mbps
- ✓ WMM
- ✓ TX/RX A-MPDU, RX A-MSDU
- ✓ Immediate Block ACK
- ✓ Defragmentation
- ✓ Automatic Beacon monitoring (hardware TSF)
- ✓  $4 \times$  virtual Wi-Fi interfaces

 $\checkmark$  Simultaneous support for Infrastructure Station, SoftAP, and Promiscuous modes Note that when ESP8266 is in Station mode, performing a scan, the SoftAP channel will be changed.

✓ Antenna diversity

# **BT Key Features**

- Compliant with Bluetooth v4.2 BR/EDR and BLE specifications
- Class-1, class-2 and class-3 transmitter without external power amplifier
- Enhanced Power Control
- +12 dBm transmitting power
- NZIF receiver with –94 dBm BLE sensitivity
- Adaptive Frequency Hopping (AFH)
- Standard HCI based on SDIO/SPI/UART
- High-speed UART HCI, up to 4 Mbps
- Bluetooth 4.2 BR/EDR BLE dual mode controller
- Synchronous Connection-Oriented/Extended (SCO/eSCO)
- CVSD and SBC for audio codec
- Bluetooth Piconet and Scatternet
- Multi-connections in Classic BT and BLE
- Simultaneous advertising and scanning

#### MCU and Advanced Features:

#### **CPU and Memory:**

• Xtensa® single-/dual-core 32-bit LX6 microprocessor(s), up to 600 MIPS (200 MIPS for ESP8266-S0WD/ESP8266-U4WDH, 400 MIPS for ESP8266-D2WD)

- 448 KB ROM
- 520 KB SRAM
- 16 KB SRAM in RTC
- QSPI supports multiple flash/SRAM chips

#### **Clocks and Timers:**

- Internal 8 MHz oscillator with calibration
- Internal RC oscillator with calibration
- External 2 MHz ~ 60 MHz crystal oscillator (40 MHz only for Wi-Fi/BT functionality)
- External 32 kHz crystal oscillator for RTC with calibration
- Two timer groups, including  $2 \times 64$ -bit timers and  $1 \times main$  watchdog in each group
- One RTC timer
- RTC watchdog

#### **Advanced Peripheral Interfaces**

- 34 × programmable GPIOs
- 12-bit SAR ADC up to 18 channels
- $2 \times 8$ -bit DAC
- $10 \times \text{touch sensors}$
- $4 \times SPI$
- $2 \times I^2S$
- $2 \times I^2C$
- 3 × UART

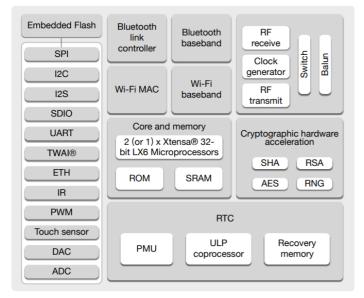


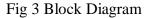
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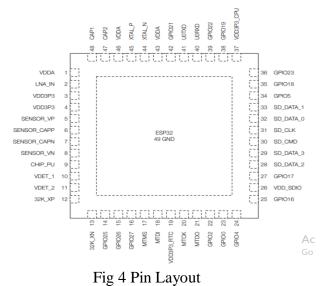
- 1 host (SD/eMMC/SDIO)
- 1 slave (SDIO/SPI)
- Ethernet MAC interface with dedicated DMA and IEEE 1588 support
- Two-Wire Automotive Interface (TWAI®, compatible with ISO11898-1)
- IR (TX/RX)
- Motor PWM
- LED PWM up to 16 channels
- Hall sensor

#### Security

- Secure boot
- Flash encryption
- 1024-bit OTP, up to 768-bit for customers
- Cryptographic hardware acceleration: AES Hash (SHA-2)
- RSA ECC Random Number Generator (RNG)







CPU and Memory: CPU:



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ESP8266 contains one or two low-power Xtensa® 32-bit LX6 microprocessor(s) with the following features:

• 7-stage pipeline to support the clock frequency of up to 240 MHz (160 MHz for ESP8266-S0WD, ESP8266-D2WD, and ESP8266-U4WDH)

- 16/24-bit Instruction Set provides high code-density
- Support for Floating Point Unit
- Support for DSP instructions, such as a 32-bit multiplier, a 32-bit divider, and a 40-bit MAC

• Support for 32 interrupt vectors from about 70 interrupt sources The single-/dual-CPU interfaces include:

- Xtensa RAM/ROM Interface for instructions and data
- Xtensa Local Memory Interface for fast peripheral register access
- External and internal interrupt sources
- JTAG for debugging

#### **Internal Memory:**

ESP8266's internal memory includes:

- 448 KB of ROM for booting and core functions
- 520 KB of on-chip SRAM for data and instructions

• 8 KB of SRAM in RTC, which is called RTC FAST Memory and can be used for data storage; it is accessed by the main CPU during RTC Boot from the Deep-sleep mode.

• 8 KB of SRAM in RTC, which is called RTC SLOW Memory and can be accessed by the coprocessor during the Deep-sleep mode.

1 Kbit of eFuse: 256 bits are used for the system (MAC address and chip configuration) and the remaining 768 bits are reserved for customer applications, including flash-encryption and chip-ID.
Embedded flash

#### **External Flash and SRAM:**

ESP8266 supports multiple external QSPI flash and SRAM chips. More details can be found in Chapter SPI in the ESP8266 Technical Reference Manual. ESP8266 also supports hardware encryption/decryption based on AES to protect developers' programs and data in flash.

ESP8266 can access the external QSPI flash and SRAM through high-speed caches.

• Up to 16 MB of external flash can be mapped into CPU instruction memory space and read-only memory space simultaneously.

- When external flash is mapped into CPU instruction memory space, up to 11 MB + 248 KB can be mapped at a time. Note that if more than 3 MB + 248 KB are mapped, cache performance will be reduced due to speculative reads by the CPU.

- When external flash is mapped into read-only data memory space, up to 4 MB can be mapped at a time. 8-bit, 16-bit and 32-bit reads are supported.

• External SRAM can be mapped into CPU data memory space. SRAM up to 8 MB is supported and up to 4 MB can be mapped at a time. 8-bit, 16-bit and 32-bit reads and writes are supported.

# CURRENT SENSOR

# DESCRIPTION

A current sensor is a device that detects and converts current to an easily measured output voltage, which is proportional to the current through the measured path.

When a current flows through a wire or in a circuit, voltage drop occurs. Also, a magnetic field is generated surrounding the current carrying conductor. Both of these phenomena are made use of in the design of current sensors. Thus, there are two types of current sensing: direct and indirect. Direct sensing is based on Ohm's law, while indirect sensing is based on Faraday's and Ampere's law.

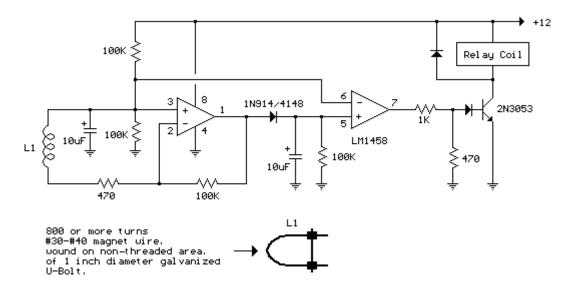




Fig 5 CURRENT SENSOR

A current sensor (CT1270) is a device that detects electric current (AC or DC) in a wire and generates a signal proportional to it. The generated signal could be analog voltage or current or even digital output.

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#### Fig 6 CIRCUIT DIAGRAM OF CURRENT SENSOR

Indirect Sensing involves measurement of the magnetic field surrounding a conductor through which current passes. Generated magnetic field is then used to induce proportional voltage or current which is then transformed to a form suitable for measurement and/or control system.

#### FEATURES

- Supply voltage: 5v DC
- Output: analog
- Small size
- Low cost



## APPLICATIONS

- Ammeters
- Current control purposes
- DC/DC converters
- Ground fault detectors

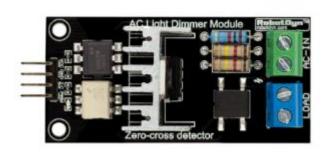
#### AC DIMMER

The amount of AC voltage that will be applied to any device is managed by the AC light dimmer module. They can be observed in a light dimmer switch or a fan controller.

The TRIAC BTA16 can transfer current up to 600V/16A, however we do not advise increasing power to this level. The AC Dimmer is designed to adjust the alternating current voltage, which can transfer current up to 220V (5A–10A). The majority of the time, a dimmer is used to switch the power ON or OFF for lighting or heating components, but it may also be utilised with fans, pumps, air cleaners, etc.

Dimmer has recently developed as a popular option for smart home systems. When you need to gradually adjust the light brightness, for instance. A cosy ambiance is created by the lamp's gradual ON/OFF transitions. Filament bulbs are the best choice for dimmer use. With low brightness LED lighting, it is less steady, but with moderate and high brightness, it will work well. Be aware that gas discharge lights, often known as luminous lamps, do not support dimming.

To prevent excessive current disturbance to a microcontroller, the power portion of the dimmer is



separated from the control portion. Fig 7 AC DIMMER **Specification**:

- Type: AC light dimmer
- Power: up to 220V (5A~10A)
- AC frequency: 50/60 Hz
- TRIAC: BTA16 600B
- Logic level: 3.3V/5V
- Modulation (DIM/PSM): logic level ON/OFF TRIAC
- Signal current: >10mA
- Operating temperatures: -20C to 80C,

#### **V.SOFTWATE TOOLS**

- EMBEDDED C
- ARDUINO IDE
- PHP, MY SQL



#### **ARDUINO IDE:**

The Arduino Integrated Development Environment - or Arduino Software (IDE) - contains a text editor for writing code, a message area, a text console, a toolbar with buttons for common functions and a series of menus. It connects to the Arduino and Genuino hardware to upload programs and communicate with them.

Programs written using Arduino Software (IDE) are called sketches. These sketches are written in the text editor and are saved with the file extension. ino. The editor has features for cutting/pasting and for searching/replacing text. The message area gives feedback while saving and exporting and displays errors. The console displays text output by the Arduino Software (IDE), including complete error messages and other information. The bottom righthand corner of the window displays the configured board and serial port. The toolbar buttons allow you to verify and upload programs, create, open, and save sketches, and open the serial monitor.

Before uploading your sketch, you need to select the correct items from the Tools > Board and Tools > Port menus. The boards are described below. On the Mac, the serial port is probably something like /dev/tty.usbmodem 241 (for an Uno or Mega2560 or Leonardo) or /dev/tty.usbserial-1B1 (for Duemilanove earlier or USB board). а or /dev/tty.USA19QW1b1P1.1 (for a serial board connected with a Keyspan USB-to-Serial adapter). On Windows, it's probably COM1 or COM2 (for a serial board) or COM4, COM5, COM7, or higher (for a USB board) - to find out, you look for USB serial device in the ports section of the Windows Device Manager. On Linux, it should be /dev/ttyACMx, /dev/ttyUSBx or similar. Once you've selected the correct serial port and board, press the upload button in the toolbar or select the Upload item from the Sketch menu. Current Arduino boards will reset automatically and begin the upload. With older boards (pre-Diecimila) that lack auto-reset, you'll need to press the reset button on the board just before starting the upload. On most boards, you'll see the RX and TX LEDs blink as the sketch is uploaded. The Arduino Software (IDE) will display a message when the upload is complete or show an error.

#### **EMBEDDED C:**

Embedded C is a set of language extensions for the C programming language by the C Standards Committee to address commonality issues that exist between Cextensions for different embedded systems.

Embedded C is a set of language extensions for the C programming language by the C Standards Committee to address commonality issues that exist between C extensions for different embedded systems. Historically, embedded C programming requires nonstandard extensions to the C language in order to support exotic features such as fixed-point arithmetic, multiple distinct memory banks, and basic I/O operations

An embedded system is a computer system with a dedicated function within a larger mechanical or electrical system, often with real-time computing constraints. It is embedded as part of a complete device often including hardware and mechanical parts. Embedded systems control many devices in common use today. Ninety-eight percent of all microprocessors are manufactured as components of embedded systems.

#### **INTERNET OF THINGS (IoT):**

The Internet of things (IoT) describes the network of physical objects "things" that are embedded with sensors, software, and other technologies for the purpose of connecting and exchanging data with other devices and systems over the Internet.

Things have evolved due to the convergence of multiple technologies, real-time analytics, machine learning, commodity sensors, and embedded systems. Traditional fields of embedded systems, wireless sensor networks, control systems, automation (including home and building automation), and others all contribute to enabling the Internet of things. In the consumer market, IoT technology is most synonymous with products pertaining to the concept of the "smart home", including devices and appliances (such as lighting fixtures, thermostats, home security systems and cameras, and other



home appliances) that support one or more common ecosystems, and can be controlled via devices associated with that ecosystem, such as smartphones and smart speakers. IoT can also be used in healthcare systems.

The IoT is the strategy for gadgets that encase hardware, and network, which enables these devices to fix, act together and switch information. IoT incorporates broadening Internet beneficial than standard gadgets, for example, work areas to any decision of generally non web get to material gadgets and on a day by day source objects. Inserted through innovation, these gadgets can banter and coordinate over the Internet, and they can be a little checked and restricted.



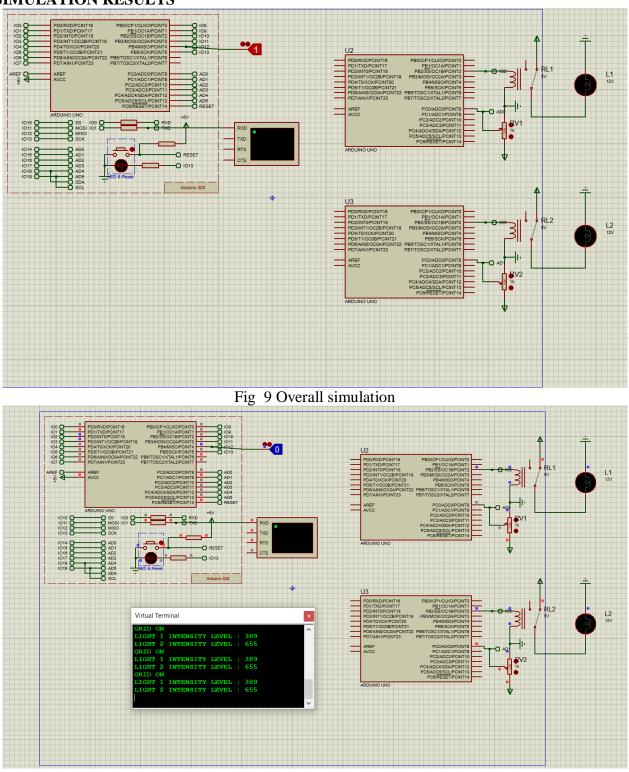
Fig 8 IOT IN HEALTH CARE

# VI.WORKING METHODOLOGY

Nowadays, the electric power infrastructure is particularly sensitive to a wide range of natural and malevolent physical occurrences, which can have a negative impact on the grid's overall performance and stability. Furthermore, there is an approaching need to replace the ageing transmission line infrastructure with a high-performance data communication network capable of supporting future operational requirements such as real-time monitoring and control required for smart grid integration. Several electric power transmission companies have depended heavily on circuit indicators to detect broken transmission line sections. Unfortunately, pinpointing the specific position of these defects remains difficult. Although fault indicator technology has made it possible to find permanent problems, the technical staff and patrol teams must still physically patrol and examine the devices for extended periods of time in order to detect problematic parts of their transmission lines. Wireless sensor-based transmission line monitoring addresses several of these concerns, including real-time structural awareness, faster fault localization, accurate fault diagnosis by identifying and distinguishing electrical faults from mechanical faults, cost reduction due to condition-based maintenance rather than periodic maintenance, and so on. Some applications have rigorous requirements, such as the rapid transmission of massive amounts of extremely trustworthy data. The success of these applications is dependent on the development of a low-cost, dependable network architecture with a rapid reaction time. The network must be capable of transporting sensitive data such as transmission line status and control information to and from the transmission grid. This study proposes a cost-effective methodology for designing a real-time data transmission network. Sensors are installed in various components of the power network to monitor the state of the power system in real time. These sensors can take fine-grained measurements of a range of physical or electrical properties and create a large amount of data. Providing this information to the control centre in a costeffective and timely way is a significant difficulty that must be overcome to construct an intelligent smart grid. Because to the massive scale, extensive terrain, unusual topology, and essential time requirements, network architecture is a vital part of sensor-based transmission line monitoring. Mechanical issues, cost savings via condition-based maintenance rather than routine maintenance, and so on.



VII. RESULTS AND DISCUSSION SIMULATION RESULTS



# VIII. CONCLUSION

This research presents an ideal formulation for a cost-optimized wireless network capable of transmitting time-sensitive sensor data across a transmission line network despite latency and capacity restrictions. Our study demonstrates that a transmission line monitoring framework based on WSN is technically viable utilizing currently available technology. The proposed method with formulation is generic and includes variations in several factors such as asymmetric data generation at towers, wireless link reliabilities, link utilization dependent costs, non-uniform cellular coverage



characteristics, and cost optimized incremental deployment requirements. According to the assessment research, the key obstacle in cost reduction is wireless link bandwidth. Furthermore, when flow capacity increases, the restricted wireless link bandwidth leads to a workable but expensive design due to greater reliance on cellular networks to meet limits.

# **IX. FUTURE SCOPE**

The future scope of health monitoring system. IoT got multiple benefits such as healing at home, peace of mind, independent health monitoring and medicines at right time. Multiple parameters like retinal size, age and weight can be included as controlling parameters in future. This system also developed by using advanced GSM and GPRS technology in future.

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