

Website: ijetms.in Issue: 3 Volume No.8 May - June - 2024 DOI:10.46647/ijetms.2024.v08i03.009 ISSN: 2581-4621

# IMAGE RECONSTRUCTION OF OLD DAMAGED PHOTOS

# PRANEETH RACHARLA, <sup>[2]</sup> SHARATH CHANDRA YERVA, <sup>[3]</sup> SANJAY RAVULA,<sup>[4]</sup> DR.P.ILA CHANDANA KUMARI

 [1][2][3] UG Students Hyderabad Institute Of Technology And Management
 [4] Associate Professor Hyderabad Institute Of Technology And Management Department Of Computer Science And Engineering (Data Science)

*Abstract* - In order to restore accurate and realistic details, blind face restoration often uses facial priors, such as a reference prior or a facial geometry prior. The applicability to real-world situations is, however, constrained by the inaccessibility of high quality references and the inability of very low-quality inputs to provide accurate geometric prior. In this paper, we present a GFP-GAN for blind face restoration that takes advantage of rich and varied priors included in a pre-trained face GAN. By the use of spatial feature transform layers, this Generative Facial Prior (GFP) is incorporated into the face restoration process, enabling our method to successfully strike a compromise between realism and fidelity. Whereas GAN inversion methods require image-specific tweaking at inference, our GFP-GAN could simultaneously restore facial details and enhance colours with just a single forward pass because of the powerful generative facial prior and delicate designs. Many tests demonstrate that, on both synthetic and realworld datasets, our technique outperforms earlier art.

Keywords – Image restoration, old and damaged images, GFPGAN, Face restoration, Generative Prior.

# INTRODUCTION

The goal of blind face restoration is to salvage highquality faces from their inferior counterparts that have undergone unknown deterioration, such as low resolution [1, 2, 3], noise [4], blur [5,6], compression artefacts [7], etc. It becomes more difficult when used in real-world situations because of the complex deterioration, varied stances, and facial emotions. Face-specific priors, including as facial landmarks[3], parsing maps[8,3], and facial component heat maps[9], are commonly used in face restoration in previous works[3,9,8], and it has been demonstrated that these priors are essential for recovering an accurate representation of the face's shape and details. In the actual world, those priors invariably deteriorate with extremely low-quality inputs because they are typically calculated from input images. The aforementioned priors also have minimal texture information for reconstructing facial characteristics despite their semantic assistance (e.g., eye pupil). Another group of methods focuses on reference priors, such as high-quality guided faces[10,11,12] or facial component dictionaries[13], in order to produce accurate results and lessen the reliance on subpar inputs. However, the lack of highresolution references limits its practical relevance, and dictionaries' capacity limits the variety and richness of facial information it can capture. In this study, we use Generative Facial Prior (GFP), which is the implicit prior contained in pre-trained face Generative Adversarial Network (GAN)[14] models like Style GAN[15,16], for real-world blind face restoration. These face GANs may produce faithful faces with a high degree of diversity, giving rich and varied priors such as geometry, facial textures, and colors, allowing for the simultaneous restoration of facial details and enhancement of colors. Unfortunately, incorporating such generative priors into the restoration process is difficult. GAN inversion[17,18,19] has often been used in prior attempts. To rebuild images, they first "invert" the damaged image back to a latent code of the pretrained GAN using pricey image-specific optimization. They frequently produce images with inadequate fidelity despite having visually plausible outputs because the low-dimension latent codes are insufficient to provide precise restoration guidance. We suggest the GFPGAN with careful designs to overcome these difficulties and achieve a decent balance of realism and fidelity in a single forward pass. A



**International Journal of Engineering Technology and Management Sciences** 

Website: ijetms.in Issue: 3 Volume No.8 May - June – 2024 DOI:10.46647/ijetms.2024.v08i03.009 ISSN: 2581-4621

degradation removal module and a pretrained face GAN serving as a facial prior make up the specific components of GFPGAN. They are linked together by a direct latent code mapping and several coarse-to-fine ChannelSplit Spatial Feature Transform (CS-SFT) layers. The suggested CS-SFT layers effectively incorporate generative prior while retraining high fidelity, performing spatial modulation on a split of the features while allowing the left features to pass through directly for better information preservation. Additionally, we apply identity-preserving loss to further boost fidelity while introducing face component loss with local discriminators to enhance perceptual facial details.

#### LITERATURE SURVEY

Image Restoration: Super-resolution[1,2,20,21, 22,23,24] de-noising[4,25,26], de-blurring[27,5,6], and compression removal[7,28] are all common components of image restoration. While our painting attempts to use the pre-trained face GANs, generative adversarial networks are typically employed as loss supervisions to drive the solutions towards the herbal manifold in order to define visually acceptable outputs.

Face Restoration: In order to further enhance the performance, classic face-specific priors, such as geometry priors and reference priors, are added. Face parsing maps, facial aspect heat maps, and facial landmarks[3,29,30] are all included in the geometry priors.

Reference priors[10,11,12] typically rely on reference images of the same person. To solve this problem, DFD Net[13] demonstrates how to put together a face dictionary of each component (such as the eyes and mouth) and use CNN functions to guide the restoration. Instead, our GFP-GAN should deal with faces as a whole to restore. DFD Net, on the other hand, makes a speciality of additions with inside the dictionary and as a result degrades with inside the areas beyond its dictionary scope (e.g., hair, ears, and facial contour). Moreover, the GFP should provide rich and varied priors in addition to geometry, textures, and colours, yet the limited length of the dictionary inhibits its diversity and richness.

The primary goal of the GAN inversion approach, which is used to pass and verify generative priors of pre-trained GANs, is to find the closest latent codes given an input image. PULSE refines the Style GAN's latent code iteratively until the distance between outputs and inputs is below a predetermined threshold. Earlier versions of mGAN made multiple code optimisation attempts to improve the reconstruction quality. Unfortunately, because the short-size latent codes are insufficient to manually restore the images, these procedures typically result in images with low fidelity.

Generative Priors: The GAN inversion approach, whose main objective is to locate the nearest latent codes given an input image, is used to pass and check the generative priors of pre-trained GANs[31,15,16,32]. PULSE[19] iteratively optimises the latent coding of a Style GAN[15] until the separation between outputs and inputs falls below a specified threshold.

Channel Split Operation: In order to create compact fashions and improve version illustration skills, channel split operation is typically investigated. In order to produce intrinsic characteristic maps, Mobile Net[33] suggests using a deep convolutions network, and Ghost Net[34] divides the convolutional layer path into sections and uses less filters. The ability of DPN's[35] dual course structure to illustrate concepts is enhanced by the ability for each course to explore

new concepts and reuse old ones. Superresolution[36] also makes use of a similar idea. Our CS-SFT layers share the same spirits, yet they operate and serve in unique ways.

Discriminators for local components: It is suggested that you grab onto nearby patch distributions. These discriminative losses are placed on various semantic facial regions when applied to faces. Such designs are used by our newly developed facial thing loss as well, but with additional fashion oversight based entirely on the identified discriminative traits.

#### **EXISTING SYSTEM**

These are based on well-known signal processing methods like wavelet transforms, filtering, and interpolation. To restore images, they frequently use handcrafted heuristics and image processing algorithms. Traditional image restoration techniques can be seen in programmes like Adobe



Website: ijetms.in Issue: 3 Volume No.8 May - June – 2024 DOI:10.46647/ijetms.2024.v08i03.009 ISSN: 2581-4621

Photoshop, GIMP, and MATLAB Image Processing Toolbox. The present system has a number of drawbacks. Some of them consist of:

- 1. Limited performance
- 2. It takes a lot of time.
- 3. It's not flexible
- 4. Bad calibre
- 5. Inadequate automation

#### **PROBLEM STATEMENT**

Fortunately, consumers can now digitalize the images and request a qualified professional for restoration thanks to the accessibility of mobile cameras and scanners. Nevertheless, hand retouching is typically time-consuming and arduous, making a tonne of vintage photographs hard to repair. For individuals who want to revive ancient photos, it is interesting to create automatic algorithms that can immediately fix damaged images.

# **PROPOSED SYSTEM**

The suggested system makes use of GFGAN, which has a number of benefits over the other methods. As follows:

GFGAN uses a Generative Adversarial Network (GAN) architecture, which has been demonstrated to produce high-quality, virtually identical images. Traditional methods cannot compete with GANs' ability to learn complicated patterns and produce realistic images.

End-to-end learning: GFGAN employs an end-toend learning methodology, allowing the model to quickly learn how to map degraded images to their matching high-quality counterparts. The manual feature engineering and pre-processing activities required by conventional techniques are no longer necessary.

Flexibility: GFGAN is a versatile method that can deal with various types of image deterioration, such as blur, noise, and compression artefacts. Older methods were less adaptable and frequently targeted particular forms of deterioration.

GFGAN is simpler to use than conventional methods because it doesn't require any prior understanding of the degradation process. For traditional methods to work, it was frequently necessary to understand the precise degradation process. Quick restoration: GFGAN can do real-time picture restoration, which is essential for applications like video restoration where the restoration must take place immediately. Older methods frequently took a long time and required a lot of manual work.

#### RESULTS



#### CONCLUSION

As a result, we can rapidly and automatically restore old images for individuals who choose to do so with more accuracy and less damage. Our effort makes it easier and faster to accurately and quickly repair old, damaged images.



# REFERENCES

[1] Chao Dong, Chen Change Loy, Kaiming He, and Xiaoou Tang. Learning a deep convolutional network for image super-resolution. In ECCV, 2014.

[2] Bee Lim, Sanghyun Son, Heewon Kim, Seungjun Nah, and Kyoung Mu Lee. Enhanced deep residual networks for single image superresolution.

In CVPRW, 2017.

[3] Yu Chen, Ying Tai, Xiaoming Liu, Chunhua Shen, and Jian Yang. Fsrnet: End-to-end learning face super-resolution with facial priors. In CVPR, 2018.

[4] Kai Zhang, Wangmeng Zuo, Yunjin Chen, Deyu Meng, and Lei Zhang. Beyond a gaussian denoiser: Residual learning of deep cnn for image denoising. IEEE TIP, 26(7):3142–3155, 2017.

[5] Orest Kupyn, Volodymyr Budzan, Mykola Mykhailych, Dmytro Mishkin, and Ji<sup>\*</sup>r<sup>'</sup>1 Matas. Deblurgan: Blind motion deblurring using conditional adversarial networks. In CVPR, 2018.

[6] Ziyi Shen, Wei-Sheng Lai, Tingfa Xu, Jan Kautz, and MingHsuan Yang.

[7] Chao Dong, Yubin Deng, Chen

Change Loy, and Xiaoou Tang. Compression artifacts reduction by a deep convolutional network. In ICCV, 2015

[8] Chaofeng Chen, Xiaoming Li,

Lingbo Yang, Xianhui Lin, Lei Zhang, and Kwan-Yee K. Wong. Progressive semantic-aware style transformation for blind face restoration. arXiv:2009.08709, 2020

[9] Xin Yu, Basura Fernando, Bernard Ghanem, Fatih Porikli, and Richard Hartley. Face superresolution guided by facial component heatmaps. In ECCV, pages 217– 233, 2018.

[10] Xiaoming Li, Ming Liu, Yuting Ye, Wangmeng Zuo, Liang Lin, and Ruigang Yang.

Learning warped guidance for blind face restoration.

In ECCV, 2018.

[11] =Xiaoming Li, Wenyu Li, Dongwei Ren, Hongzhi Zhang, Meng Wang, and Wangmeng Zuo. Enhanced blind face restoration with multiexemplar images and adaptive spatial feature fusion. In CVPR, 2020.

[12] Berk Dogan, Shuhang Gu, and Radu Timofte.Exemplarguided faceimagesuperresolutionwithoutfaciallandmarks.In CVPRW, 2019.

[13] Xiaoming Li, Chaofeng

Chen, Shangchen Zhou, Xianhui Lin, Wangmeng Zuo, and Lei Zhang. Blind face restoration via deep multiscale component dictionaries. In ECCV, 2020.

[14] Ian Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron Courville, and Yoshua Bengio. Generative adversarial nets. In NeurIPS, 2014

[15] Tero Karras, Samuli Laine, and Timo Aila. A style-based generator architecture for generative adversarial networks. In CVPR, 2018.

[16] Tero Karras, Samuli Laine, Miika Aittala, Janne Hellsten, Jaakko Lehtinen, and Timo Aila. Analyzing and improving the image quality of stylegan. In CVPR, 2020

[17] Jinjin Gu, Yujun Shen, and Bolei Zhou. Image processing using multi-code gan prior. In CVPR, 2020

[18] Xingang Pan, Xiaohang Zhan, Bo Dai, Dahua Lin, Chen Change Loy, and Ping Luo. Exploiting deep generative prior for versatile image restoration and manipulation. In ECCV, 2020

[19] Sachit Menon, Alexandru Damian, Shijia Hu, Nikhil Ravi, and Cynthia Rudin. Pulse: Self-supervised photo upsampling via latent space exploration of generative models. In CVPR, 2020.

[20] Radu Timofte, Eirikur Agustsson, Luc Van Gool, MingHsuan Yang, and Lei Zhang.
Ntire 2017 challenge on single image super-resolution: Methods and results. In CVPRW, 2017
[21] Ding Liu, Bihan Wen, Yuchen Fan, Chen Change Loy, and Thomas S Huang. Non-local recurrent network for image restoration. In NeurIPS, 2018.



# **International Journal of Engineering Technology and Management Sciences**

Website: ijetms.in Issue: 3 Volume No.8 May - June – 2024 DOI:10.46647/ijetms.2024.v08i03.009 ISSN: 2581-4621

[22] Yulun Zhang, Kunpeng Li, Kai Li, Lichen Wang, Bineng Zhong, and Yun Fu. Image superresolution using very deep residual channel attention networks. In ECCV, 2018.

[23] Ke Yu, Xintao Wang, Chao Dong, Xiaoou Tang, and Chen Change Loy. Path-restore: Learning network path selection for image restoration. arXiv:1904.10343, 2019

[24] Ke Yu, Xintao Wang, Chao Dong, Xiaoou Tang, and Chen Change Loy. Path-restore: Learning network path selection for image restoration. arXiv:1904.10343, 2019

[25] Stamatios Lefkimmiatis. Non-local color image denoising with convolutional neural networks. In CVPR, 2017

[26] Majed El Helou, Ruofan Zhou, and Sabine Susstrunk. "Stochastic frequency masking to improve super-resolution and denoising networks. In ECCV, 2020.

[27] Li Xu, Jimmy S Ren, Ce Liu, and Jiaya Jia. Deep convolutional neural network for image deconvolution. In NeurIPS, 2014.

[28] Jun Guo and Hongyang Chao. Building dual-domain representations for compression artifacts reduction. In ECCV,

2016.

[29] Deokyun Kim, Minseon Kim, Gihyun Kwon, and Dae-Shik Kim. Progressive face superresolution via attention to facial landmark. In BMVC, 2019.

[30] Shizhan Zhu, Sifei Liu, Chen Change Loy, and Xiaoou Tang. Deep cascaded binetwork for face hallucination. In ECCV, 2016.

[31] Tero Karras, Timo Aila, Samuli Laine, and Jaakko Lehtinen. Progressive growing of gans for improved quality, stability, and variation. In

ICLR, 2018

[32] Andrew Brock, Jeff Donahue, and Karen Simonyan. Large scale gan training for high fidelity natural image synthesis. arXiv preprint arXiv:1809.11096, 2018.

[33] Andrew G Howard, Menglong Zhu, Bo Chen, Dmitry Kalenichenko, Weijun Wang, Tobias Weyand, Marco Andreetto, and Hartwig Adam. Mobilenets: Efficient convolutional neural networks for mobile vision applications. arXiv:1704.04861, 2017.

[34] Kai Han, Yunhe Wang, Qi Tian, Jianyuan Guo, Chunjing Xu, and Chang Xu. Ghostnet: More features from cheap operations. In CVPR, 2020

[35] Yunpeng Chen, Jianan Li, Huaxin Xiao, Xiaojie Jin, Shuicheng Yan, and Jiashi Feng.

Dual path networks. In NeurIPS, 2017.

[36] Xiaole Zhao, Yulun Zhang, Tao Zhang, and Xueming Zou. Channel splitting network for single mr image super-resolution. IEEE Transactions on Image Processing, 28(11):5649-5662, 2019.